

Name: \_\_\_\_\_  
 Student ID: \_\_\_\_\_  
 Date Admitted Into Major: \_\_\_\_\_

## BACHELOR OF ARTS ART + DESIGN

### 3-DIMENSIONAL STUDIO CONCENTRATION

GENERAL EDUCATION REQUIREMENTS				
<b>Competencies</b>				
<input type="checkbox"/> ♦ Basic College Math				
<input type="checkbox"/> ♦ Reading Comprehension				
<b>◆General Education Categories (34-35 credits total)</b>				
◆FYS	First Year Seminar			3
◆W-I	Written Communication - Level I			3
◆OC	Oral Communication			3
PGR	Personal Growth & Responsibility			3
CEA	Creative Expression & Appreciation			3
WC	World Cultures			3
HP	The Human Past			3
CS	Contemporary Society			3
SR	Scientific Reasoning:	# Any SR course		3-4
		# SR Lab course		4
QR	Quantitative Reasoning			3
<b>‡ Written Communication (Level II and Level III) and Diversity, Power Dynamics and Social Justice</b>				
W-II	Written Communication - Level II			<input type="checkbox"/>
W-III	Written Communication - Level III			<input type="checkbox"/>
DPDS	Diversity, Power Dynamics and Social Justice			<input type="checkbox"/>
<b>Free Electives (13 credits minimum)</b>				
May be necessary to take additional credits to attain the minimum 120 credits required for graduation depending on choices made for general education or minor selection.				

COURSES IN MAJOR (42 credits total)				
<b>Freshman Year</b>				
†ART	101	Color and Design		3
†ART	102	Basic Drawing		3
†ART	203	Form and Design		3
<b>Sophomore Year</b>				
†ART	202	Figure Drawing		3
†ART	303	Introduction to Electronic Media		3
ART	324	Basic Digital Photography		3
<b>Junior Year</b>				
ART		Painting/Printmaking		3
ART	308	Ceramics/Handbuilding		3
ART	401	Advanced Drawing		3
†ART		Sculpture		3
<b>Senior Year</b>				
▶ART		3-D Studio Elective		3
ART	408	Ceramics/Wheel Throwing		3
†ART		Sculpture		3
ART	432	Topics in Contemporary Art		3
<b>Required Minor: _____ (15-18 credits total)</b>				
<b>Foreign Culture Sequence (12 credits total)</b>				
ART	232	Prehistoric, Ancient and Medieval Art		3
ART	233	Renaissance, Baroque and Rococo Art		3
ART	332A	Art of the Modern World		3
ART		Art History Elective		3

♥ Students may choose to use support courses to satisfy general education categories, but may not be required to do so. **Note:** If a course is used to satisfy two or more requirements (for example, a support course and Scientific Reasoning requirement), the credits are counted in only one place. Using a course to satisfy more than one requirement does **not** reduce the credit total required for graduation.

♣ Courses used to satisfy the general education requirements of the university must be taken from a minimum of six different academic disciplines. First Year Seminar and Level I Written Communications courses are exempt from this restriction. Courses may not be used to fulfill both major discipline and general education requirements.

# These Scientific Reasoning General Education Category courses do not have to be a sequence or be from the same discipline.

‡ Level II, Level III Written Communications and Diversity, Power Dynamics and Social Justice Courses may be used to satisfy requirements anywhere else in a student's program of study where they may apply. The credits are counted only in one area.

† Art major Foundation Requirements. The following courses must be completed in the student's first year in the Art Department: ART 101, ART 102, and ART 203. ART 303, must be completed in the student's second year. This applies to transfer students as well.

† Students concentrating in 3-dimensional studio must take the following courses: ART 340 and ART 440. Since ART 340 and ART 440 are only taught alternate years, it is imperative that students sign up for these courses at the time they are offered.

▶ 3-D Studio Electives include: ART 200, 201, 301, 302, 304 and 322A.

◆ COMPETENCIES - TO BE COMPLETED WITHIN THE FIRST 30 CREDITS      ◆ GENERAL EDUCATION CATEGORIES - TO BE COMPLETED WITHIN THE FIRST 30 CREDITS

Exceptions in the timing of courses will be made for transfer students

**Total credits for graduation: 120**

**Effective: 9/2019**